#### CONTACT

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### EDUCATION

#### 2004-2008 IIIT ALLAHABAD

Bachelor of Information
 Technology

# TECH SKILLS

- Backend (GoLang, Ruby, Python, Javascript)
- Mobile (Kotlin, Javascript, DART, Swift, C#)
- Frontend (Javascript, HTML)
- Backend Frameworks (RubyOnRails-ROR, Express JS)
- Gaming Frameworks (Unity, Cocos2d, GDevelop)
- Mobile Frameworks (Flutter, React Native)
- Frontend Frameworks (NextJs, React JS)
- Runtimes (Linux, Android, iOS, Node JS)
- Cloud (AWS, GCP, Firebase)

### SOFT SKILLS

- Agile methodologies
- Team & Project Management
   (JIRA)
- Time Management
- Leadership
- Effective Communication
- Critical Thinking

# VAMSI KANNEGANTI

Hands-on Engineering Leader focused on building and scaling products

#### PROFILE

- 15+ Years of experience in crafting and scaling products from 0-1.
- Hands on engineering leader specialised in scaling & leading teams.
- Founding Engineer who built and scaled Apps from 0-5M+ on app stores (Disney-Byjus, CoLearn) with 4.5+ rating.
- Expert in optimising structures with 8 wastes principles and boosting productivity with 5S strategy for efficiency.
- 8+ years of expertise in architecting and developing EdTech products.
- 7+ years of experience in building games for mobile platforms.

# WORK EXPERIENCE

**CoLearn** - <u>colearn.id</u> HEAD OF ENGINEERING

2023-PRESENT 3 yr 3m

- Led, mentored a team of 20+ engineers.
- Helped CoLearn transition into mass-market-product serving thousands of students concurrently.
- Improved margins through engineering optimisations of over 50K USD/month through waste elimination across different resources.
- Helped CoLearn web presence grow and sustain 4 Million MAU efficiently through SEO practices.
- HEAD OF MOBILE
  - Core engineer in building 100M USD CoLearn Live Classes Product.
  - Led, mentored a team of 10+ engineers across 3 timezones in building App with 4.5+ rating and 5M+ installs.
  - Optimising OTP costs and redundant tools saving monthly cost of 20K USD/month.
  - Byju's <u>byjus.com</u>

PRINCIPAL SOFTWARE ENGINEER

2015-2021 5 yrs 3m

- Founding engineer for Disney Byju's Early Learn targeting children under age 5 with over a **10M+ installs** on stores with 4.5+ rating.
- Hired, led & mentored a team of 20+ game engineers focused in Unity Engine.
- Proposed & architected no-code in-house product which enabled game designers & vendors to build 10K+ bespoke games.
- Core engineer for Byju's K12 Explore product, architected no-code integration of 1000+ javascript games using GDevelop & Phaser in BTLA app
- **Disney Interactive**

2012-2014 2 yrs

2008-2012

4 yrs 4 m

- SENIOR SOFTWARE ENGINEER
  Founding engineer at Disney Interactive(Mobile) division India.
- Helped launch popular titles like Where's My Water, Perry, Mickey on LG TV, Windows, Tizen achieving ARR over 10M+ USD.
- Huawei
  - SENIOR SOFTWARE ENGINEER
  - Only Engineer responsible for coding/maintaining ftp/tftp protocols for Huawei V8 router.
  - **Core member** to **SMP** platform, received multiple Star of Month accolades for my contributions.

### REFERENCES

Prakash Ramchandran (CTO)Kiran Upadhya (CEO)Sandeep Devaram (CPO)Byju's - Think & Learn PvtFlexagn/Lead PixieCoLearn - IQ Edu